
Maintaining and Securing Kerberos

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Overview

Completed krb5-1.7 goals

Rethinking the release cycle

Guiding principles

Completed krb5-1.7 Goals

Enhanced GSS-API error messages

Cross-platform CCAPI (Mac and Windows)

Kerberos Identity Management (KIM) API

Master key rollover

Incremental propagation

Enctype negotiation

Lots of Microsoft protocol extensions

FAST (in progress)

Rethinking the Release Cycle

Originally: 18-month cycle

Proposed:

6–12 months

New features available sooner

Consensus of core developers

Precedent: Ubuntu, GNOME, et al.

Advantages of Shorter Cycle

- Less scrambling to include features in release
- Release features only when ready
- Improved quality

Disadvantages of Shorter Cycle

Longer maintenance lifetimes

- Security patch implications

Possibly fewer features per release

User/vendor reluctance to track releases

Topic Branches

- Develop new features or “topics” on branches
- Keep branch synchronized with trunk
- Integrate branch into trunk when ready
- Feature development can span releases
- Lightweight branch capability is essential

New Version Control System?

Subversion (existing)

Branches are heavyweight

Weak merging support

Git

Branches are lightweight

Better merging support

Migration is costly

Data model mismatches

Hybrid approach: git-svn

Implementing Shorter Cycles

Target dates, not release numbers

Feature readiness determines release dates

Guiding Principles

Code quality

Modularity

Credential management

End-user experience

Administrator experience

Performance

Protocol evolution

Code Quality

Remove krb4 (done)

Use safer library functions (ongoing)

- Avoid false positives

- Avoid need to validate “unsafe” calls

- Stop using strcpy, strcat, sprintf, etc.

- Mostly done

- New internal APIs for complex operations

Reduce commitment to “difficult” platforms
(done)

Code Quality (cont'd)

Move toward test-driven development

- Existing test suite is fragile

- Wholesale rewrite is expensive

- Require test strategy for new code

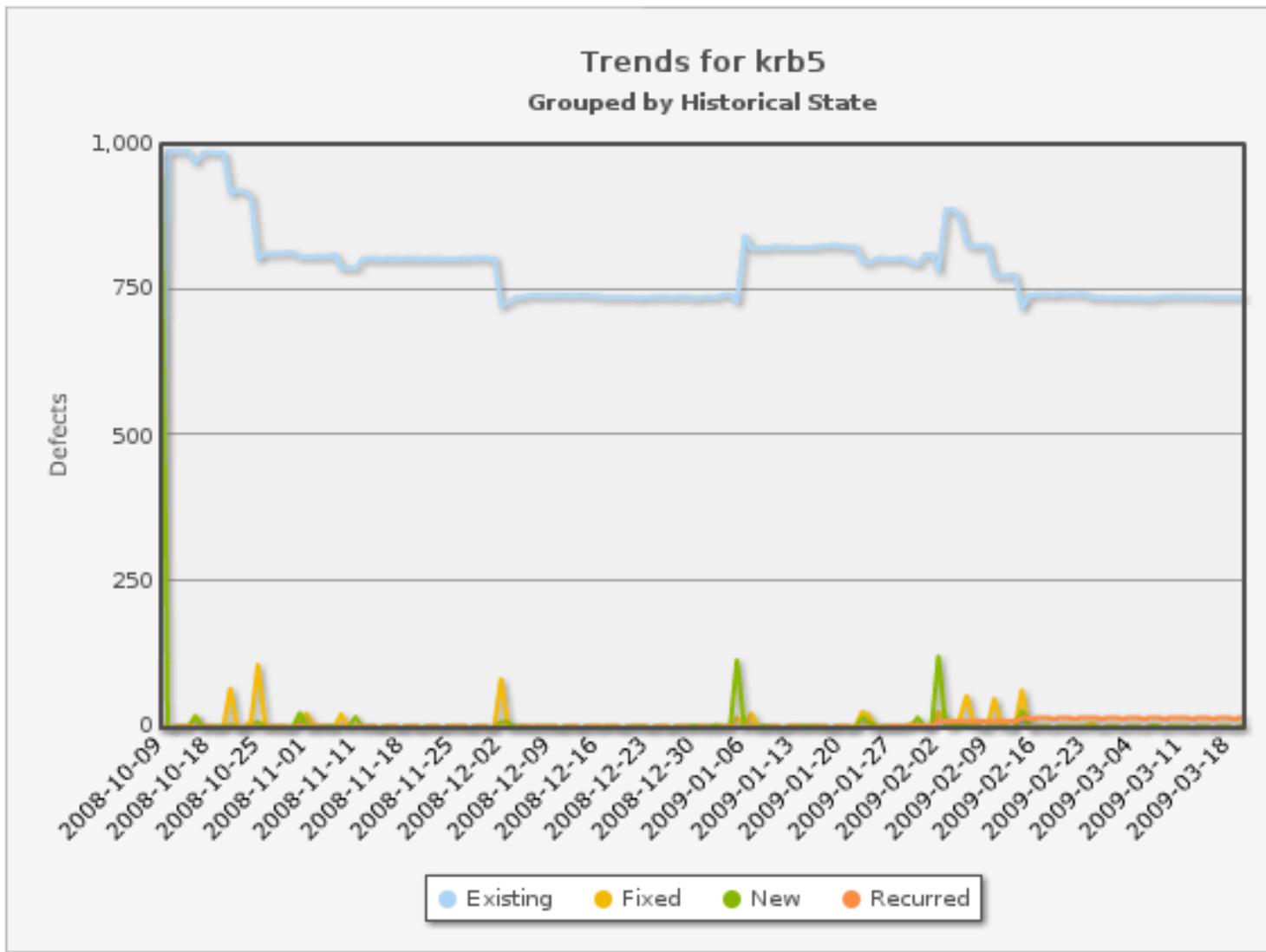
- Incrementally introduce stricter testing

Coding style

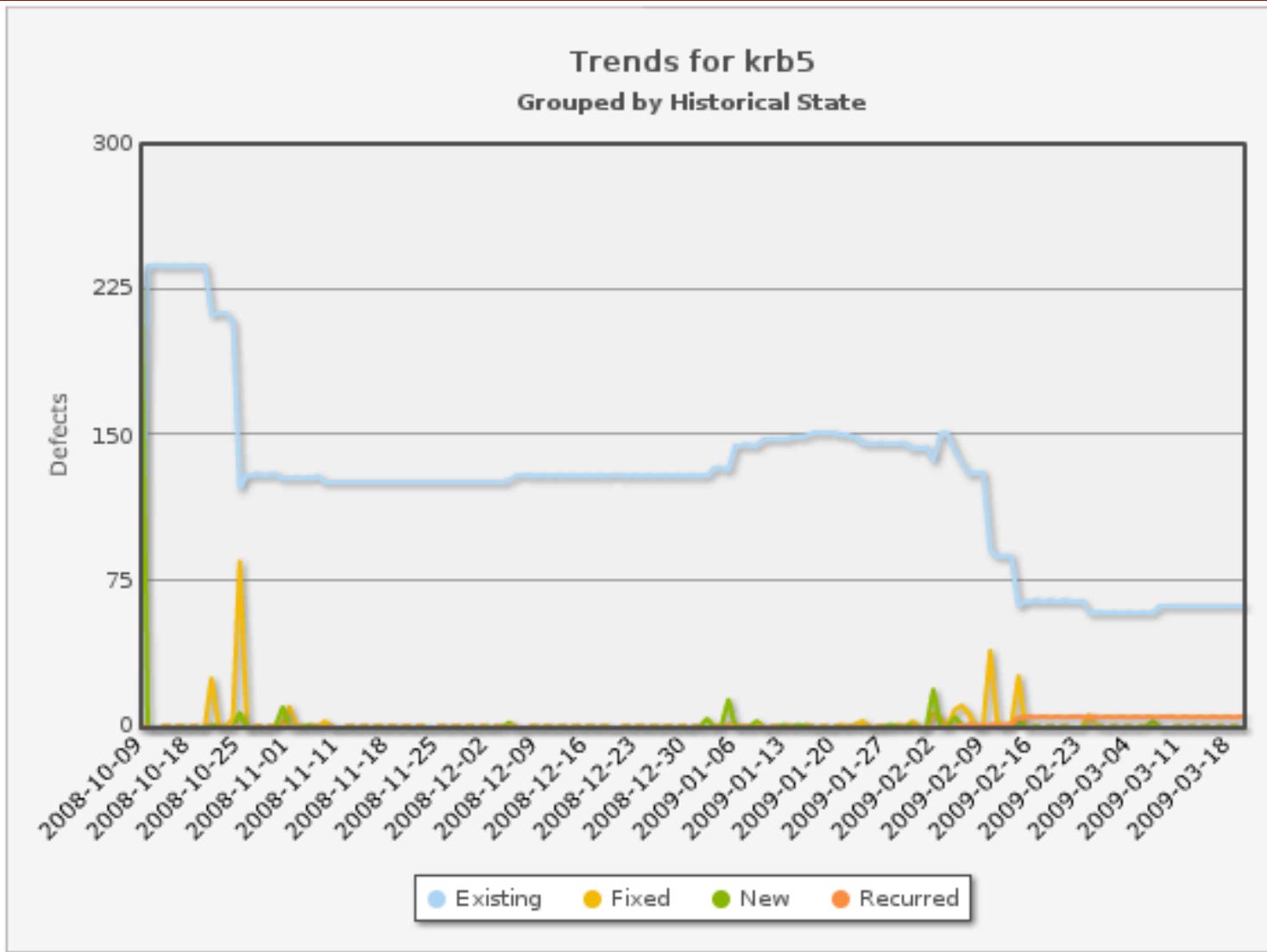
- Existing inconsistency

- “Fixing broken windows”

Coverity Defects



Coverity Defects (libkrb5)



Modularity

New crypto API

- Native (accelerated) crypto API support

- Performance optimizations (caching, etc.)

Support readily building subsets

- “Lite” client – mobile devices

- “Lite” server

- GSS-API: context estab. vs msg. protection

- e.g. Solaris user/kernel space split

Modularity (cont'd)

GSS-API mechanism glue

- At least rough form for NTLM support (done)

- Possible refinements later

KDC Database (long-term)

- Track IETF data model work

- New API around 1.8

- New implementation around 1.9

Secure co-processor (“would be nice”)

Modularity: Crypto API

Vendor interest in FIPS 140-2 compliance

Working with NIST on clarifications

FIPS 140-3

SP 800-57 part 3

SP 800-63 rev. 1

OS vendor crypto APIs

PKCS#11, OpenSSL?

Explore using a common abstraction

End-user Experience

Enhanced error messages for GSS-API (done)

Credential management

KIM API (done)

Cross-platform CCAPI

Done for Mac & Windows

UNIX implementation (1.7+)

Referrals (in progress)

DNS independence via referrals

Localization of static error strings (1.7+)

Administrator Experience

Incremental propagation (done)

Improve key rollover

Master key (done)

Application service keys (1.8)

Audit support

Log all ticket requests (done)

BSM etc.

Disable DES by default (in progress)

Performance

Decrease DNS traffic (1.7+)

- Stop trying to crawl up to the root

Replay cache (“rcache”)

- Disable on KDC (1.7+)

- Avoid known false-positive issues

- Collision avoidance (done)

- Improve implementation (1.7+)

- Disable by service type name (1.7+)

New crypto API (1.8) facilitates optimizations

Protocol Evolution

Encryption algorithm negotiation (done)

Microsoft Kerberos extensions (done)

Improved PKINIT support (1.7+)

Anonymous PKINIT (1.8)

FAST (in progress)

International strings in protocol (1.8+; IETF)

Timestamp-independence (1.8, 1.9)

Replay-proofing protocols (1.8, 1.9)

Questions?

Supported Platforms

Mac OS X

“Darwin” command-line build

GNU/Linux (OS family)

Currently Debian, Ubuntu, or Red Hat on x86_64
and x86

Solaris (SPARC or x86_64/x86)

BSD (OS family)

Currently NetBSD on x86_64 and x86

Process Changes

Streamline project proposal process

Community resources

Wiki for developers – k5wiki.kerberos.org

Source browsers – OpenGrok, FishEye

White papers, tutorials, best practices

Incrementally adopt style, review guidelines

Improve testing infrastructure

Analysis tools

Coverity, compiler warnings (static)

Valgrind, Purify (runtime)

Interface Change Strategy

Crypto, KDB, etc.

Incremental, staged approach

Design new interface

Upper layer on new interface

 Implement new interface on top of old

New lower layer

Compatibility interface on top of new interface

 If needed